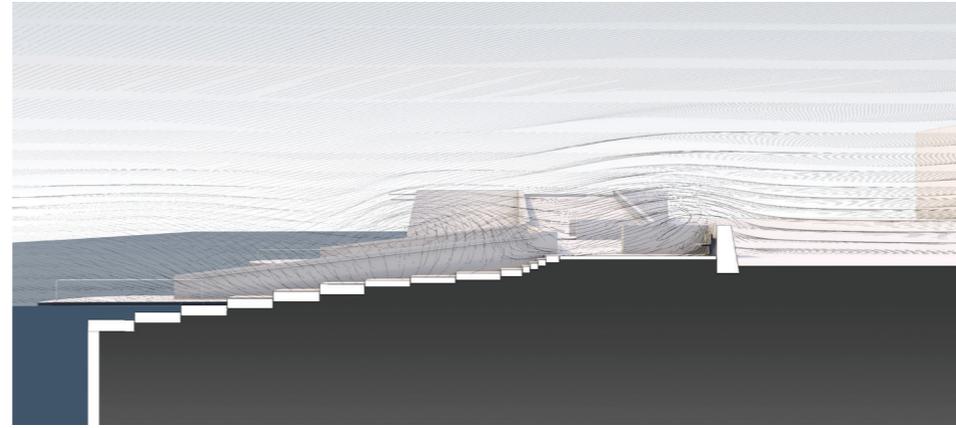
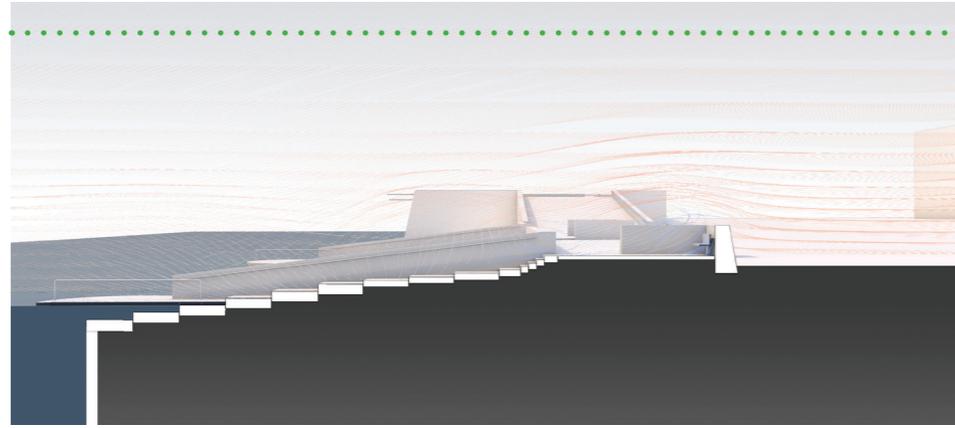
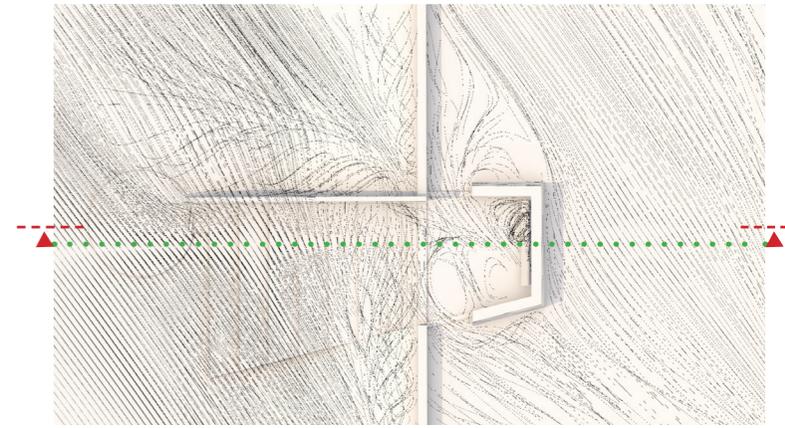


Large eddie simulation mit Simscale Streamline Generation mit Paraview

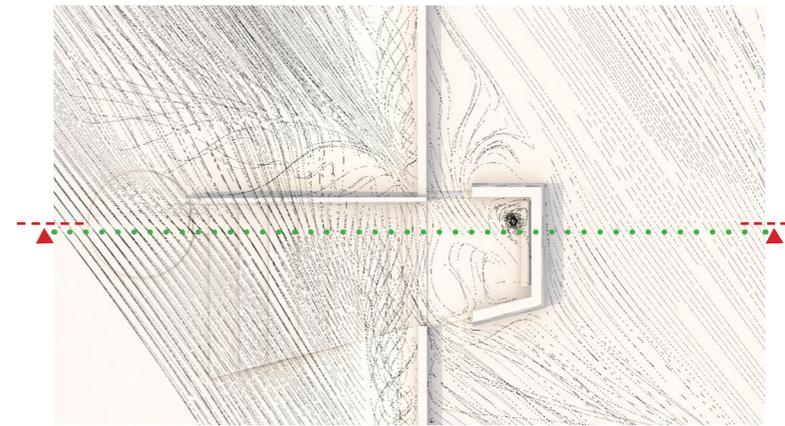
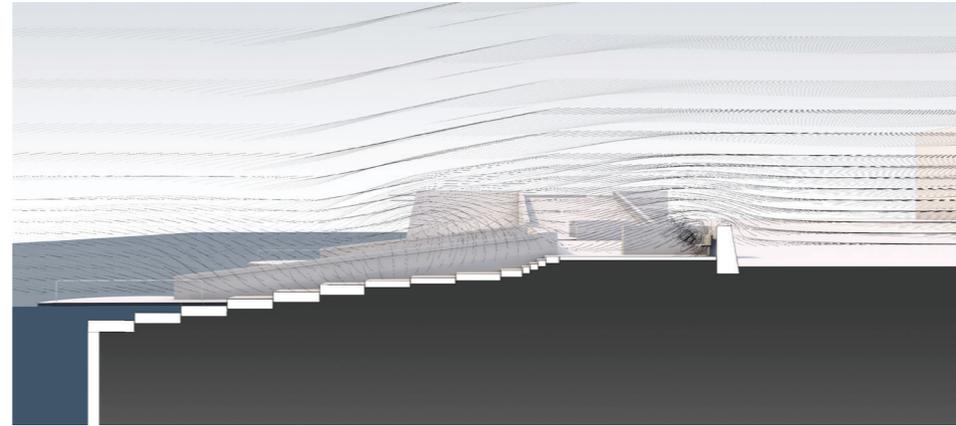
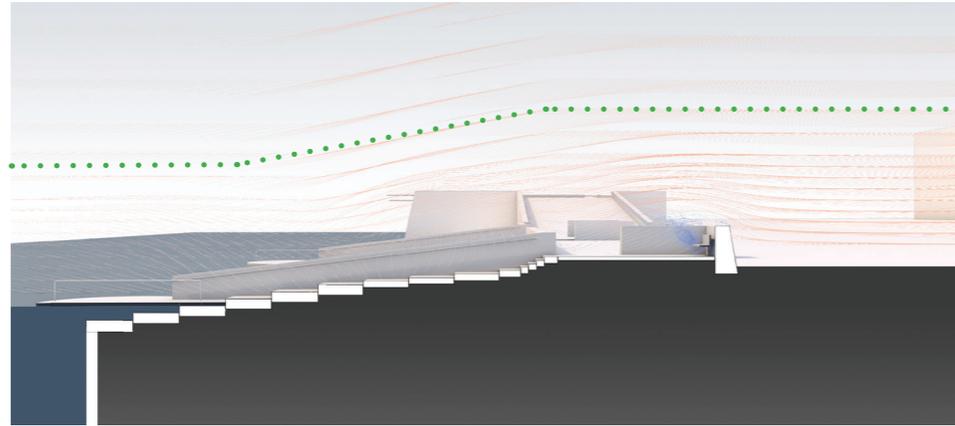
1. Streamline source:
linear grade



..... Streamline source
- - - - Schnittlinie
▲



2. Streamline source:
linear, dem Gelände-
verlauf folgend



3. Streamline source:
Kugel

